



CARLOS VIVÓ

Interior / UX Designer

Born in 27/09/1996

Resident in Madrid

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Interior designer and user experience professional. He earned his degrees in Interior Design and a Master's in UX from ESNE, University School of Design, Innovation, and Technology in Madrid, Spain. He has served as a coordinator and lecturer in the Interior Design Program at UDIT and has presented lectures through various platforms. As a professional, he has collaborated with numerous companies and studios, accumulating extensive experience in ephemeral pavilions and stands. Currently, he works as a freelancer, doing construction, renovation and interior design projects.

MASTER IN USER EXPERIENCE

(1 year Master, 60 ECTS), ESNE (MADRID)

INTERIOR DESIGN DEGREE

(4 year Degree/BA Hons, 240 ECTS), ESNE (MADRID)

UX SKILLS

Ambition
Building Team
Curiosity
Creativity
Communication
Collaboration
Organization

I.T. SKILLS

Microsoft Office
AutoCAD
Photoshop
InDesing
Illustrator
SketchUp
Rhinceros
3DS Max
Lumion
V-Ray
Grasshopper

LANGUAGES

Spanish: native speaker
English: B2.

PROFFESIONAL EXPERIENCE

- FRELANCE INTERIOR DESIGNER / MAY 23 - PRESENT

Working as an autonomous interior designer, specializing in space design for residential and commercial projects, 3D modeling, rendering, budget creation, and project management.

- Coordinator and Professor - Interior Design Degree / SEP 20 - SEP 23

(4 year Degree/BA Hons, 240 ECTS), UDIT (MADRID)

Reporting to the Program Director, responsible for program coordination, ensuring that the program engages in on-going planning and assessment; developing international workshops and joint studios. Lecturer in Sceneography and Construction Materials.

Professor in Summer Camps in UDIT and collaborator in Fab Lab.

- Intern UX Designer in Oopen / MAR 23 - MAY 23

- Designer in 4foreverything, production of Events, Exhibitions and Congresses / DEC 18 - JAN 20
Designer of events, stands and corporate settings for multinational companies. Making construction plans, monitoring the production process, making 3D models and renderings.

- Collaborator in KUNE, Architecture Office / DEC 18

Collaborator in the design, modeling and rendering of competitions.

- Frelance Professor / JAN 16 - JAN 18

Professor of AutoCad, Photoshop and Sketchup programs.

- Intern Designer in DSC Group / DEC 16 - MAR 17

Performing design tasks, drawing plans, 3D modeling and rendering.

- Collaborator in the reforms of the TV program "Pesadilla en la cocina" on Antena 3 / MAY 15

SELECTED PROJECTS AND COMPETITIONS

CONTESTS

- COAM to Municipal Librarty of Villaverde / 18

- One Day Design Challenge by Roca / 18 and 21

- FAV Arquitecturas Vivas / 16 and 19

- Concéntrico 04 / 18

- Cosentino Challenge XI / 17

- Ideas for the ESNE stand at the AULA fair / 17 - FIRST FINALIST

- Cellar "Ramón do Casar" / 16 - WINNER

- Ephemeral intervention in Nuria March Office / 15 - WINNER

CASA DECOR

- Coordinator in the reform of the UDIT space / 23

- Coordinator in the reform of the ESNE space with Kriskadecor materials / 22

- Coordinator in the reform of the ESNE space with FINSA materials / 21

- Designer and colaborator in the reform of the Procolor space / 18

- Designer and colaborator in the reform of the ESNE space / 17

- Designer and colaborator in the reform of the ESNE space / 16 - SPECIAL MENTION

ACADEMIC TRAINING

WORKSHOPS

- Juguetería: Juguetes ampliados "La casa como casa de muñecas" in Matadero Madrid Center / 21

- "Bench a day" with Moneo Brock in Madrid Design Festival / 17

- "Radical Ceramics" with ENORME Studio / 17

- Workshop in American University of Sharjah (SHARJHA) / 17

- "Intocables" with Álvaro Soto.